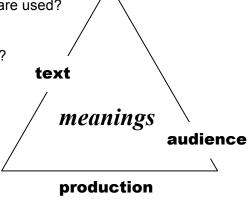
## **Triangled Questions**

- 1. What kind of media experience is this? (e.g., tweet, magazine, video, T-shirt, poster, webpage)
- 2. What codes and conventions are used?
- 3. How are video/audio/images used in this media experience?
- 4. What values are promoted?
- 5. Whose point of view do the values represent?
- 6. Why do or don't I agree with the values?



- 1. Who is the target audience for this media experience?
- 2. How and why does it appeal to its target audience?
- 3. How does it (not) appeal to me?
- 4. How might it include some people while excluding other people?
- 5. In what different ways might people use or consume it?
- 6. How might it make its audience happy or sad?
- 1. Who produced this media experience?
- 2. For what purpose(s) was it produced?
- 3. How might knowing the producer and purpose change the meaning?
- 4. Who owns the media experience (copyright)?
- 5. What rules and laws affect the production of the media experience (e.g. copyright, running time, trademarks)?
- 6. What user information does the company collect?



The Association for Media Literacy www.aml.ca